

# Seyed Rahim Hashemi Karoee

Master of Art Studies

The CV is a drop in the ocean of my efforts



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## WORK EXPERINCES

### Founder

#### FullMoon Games

2023/01 - Present

Montreal, Canada

A company that develop video games focused on metaverse and cryptocurrency games.

##### Achievements/Tasks

- Manage a big team in cooperation of multiple country: Canada, Iran, Malaysia
- Trying to develop decentralized metaverse
- Project management with Ajil method completely online and virtual

### Deputy Manager

#### Monadian Media

2021/10 - Present

Tehran, Iran

A company that publish and monitize video games, animation & movie.

##### Achievements/Tasks

- Production support and control projects
- Held special events

### Deputy Manager

#### Seraj Game

2013/11 - 2021/11

Tehran, Iran

An organization that control and develop video games, and a section for game studies.

##### Achievements/Tasks

- Start a game studies section & translate or edited articles and books
- Successfully manage developing about 50 video games in 4 years
- Hard team working with a few men under pressure
- Directed 4 sections in this center to cooperate with each other

### Animator

#### Avin Media Film

2013/02 - 2013/12

Tehran, Iran

The Company has produced Animation, Games and AR

##### Achievements/Tasks

- Lead a face animate group to ended about 400 min face animation in 4 month
- Increase the time of totall face animate project about %50
- Carefully set the structure of input & output that did not take place a problem, ever once

### Production Manager

#### Egloo Studio

2012/04 - 2013/01

Tehran, Iran

The Company produced a few Games, for example Clear Mystery, Journy of Chazzabeh &...

##### Achievements/Tasks

- Manage about 20 peoples in this project
- Work hard despite a low salary
- Managing with Agile method

## ACHIEVEMENTS

### Refree of Shetab Weekend (2021/03)

An online startup weekend for Shetab (networking organization)

### Refree of Sama Sturtup Weekend (2019)

### Refree of FaslVasl Event (2018/09)

This event held with 150 participant in 30 teams and competed in 3 days. At last 3 teams did win

### Mentor at Otello weekend (2018/07)

In this event, people who interested in producing the digital productions and running startups in teams of at least 2 people compete together

### DGRC Conference Lecture (2017/11)

This conference held by Science and Industry University. I Presented My Article with the Topic: Machinima; Language and Expression

### The selection board of Ammar festival (2017)

The festival will focus on issues of "independence and anti-Semitism", "Islamic Awakening", "regional developments and the Palestinian issue", "nuclear technology", "Islamic revolution and sacred defense", "Islamic life style» ...

### Technical Disorders in Video Games Workshop (2021/03)

### Production Supervisor at more than 60 video games

### Video games in the world of brain

The online webinar in assosiation with Baqiyatalla univrsty.

## SKILLS

Ability to Work Under Pressure    Analytical Mind  
Research    Self-motivation    Decition Making  
Managing    Creativity    Team Working

## LANGUAGES

### Persian

Native and Bilingual Proficiency

### English

Professional Working Prificiency

### Arabic

Limited Working Prificiency

## PERSONAL PROJECTS

### Founder at FullMoon Games (2022)

[www.FullMoonGame.com](http://www.FullMoonGame.com)

### Founder at Bazinegar (2020)

[www.Bazinegar.ir](http://www.Bazinegar.ir)

### Co-Founder at Bazibaan Magazine (2018)

[www.Bazibaan.ir](http://www.Bazibaan.ir)

### Co-Founder at Level Up Lab (2018)

[www.clul.ir](http://www.clul.ir)

## BOOKS/ARTICLES

### How Games Move Us (translated to Persian)

Oruj Iman pub.  
2020

### The Representation of Zahhak Myth In the Medium of Video Games

Extracted from M.A. thesis

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### Machinina, Language and Meaning

CIVILICA (ISC)  
2017

### Machinima: Video games as an art form (translated to Persian)

Cinema Animation magazine  
2017

### Tradition and Modernity in the Context of Prejudice

Personal Website  
2021

### Blue Whale is a Play? or game? or gaming? (an article about Game definition)

Personal Website  
2018

### A Review on Game Criticism (translated article from Jacob S. Euteneuer)

Bazibaan Magazine (Game criticism Mag.)

### These are not all those things (Semiology in Video Games)

Bazibaan Magazine (Game criticism Mag.)

### Ohaio 2045 or OASIS? (Ready Player One movie review)

Bazibaan Magazine (Game criticism Mag.)

### Ascension of the Prophet Mohammad in Iranian Miniature

Personal Website

- \* Ambassador of Love game review
- \* Jungle Warriors game review
- \* and others...

Bazinegar Website

## EDUCATION

### Art Studies (M.A)

Islamic Azad University, South Tehran

2016/09 - 2019/08

Tehran, Iran

Thesis

- The Evaluate of Iranian Myth Snake in Video Games (case study: DOTA2)

### Aniamtion and Game

Institute of Howzeh honari

2010/10 - 2012/06

Tehran, Iran

Responsibility

- Responsible for animation workroom

### Plant Protection

Univesity of Mohaghegh Ardebili

2005 - 2010

Ardebil, Iran

Degree

- Bachelore of Plant pathology

## ORGANIZATION

### Monadian Media (2022 - present)

Deputy Manager

### Seraj Game (2013 - 2022)

Deputy Manager

### Howzeh Honari (2010 - 2012)

Responsible for animation workroom

### Supervisory Council for IRIB (2012)

Animation Critic - Reviewing animation cartoons in Islamic republic of iran's broadcasting television

## INTERESTS

Playing Game

Culture

Reading Book

Poem

Art History

Swimming